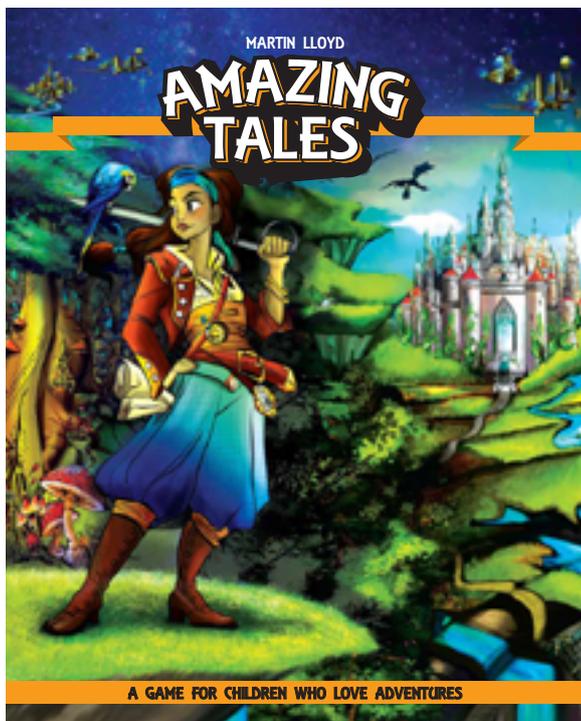


# AMAZING TALES



## The perfect introductory RPG for kids

Amazing Tales is a game for kids aged between four and ten. Any role-player with small children has dreamed of playing an RPG with them. This game lets them do it.

A full adventure, including character creation can be wrapped up in half an hour and requires no preparation by the parent.

The game gets kids familiar with gaming dice, and uses a D6, D8, D10 and D12, but a variant can be played using only a D6.

The rules include four complete settings and 40 story seeds - jumping off points for adventures.

*"Amazing Tales is a fun RPG system for kids, and a wonderful RPG book for adults."* - Geek and Sundry

The revised edition of Amazing Tales is a 104 page full-colour hardback book. It features:

- Simple, child friendly rules
- Four complete settings
- 29 pages of full colour art
- Packed with advice on gaming with kids
- Suitable for kids who can't read

New in the revised edition

- Advice on running non-violent games
- Tips and tricks on creating great NPCs
- An introductory scenario

If a child can follow a 20 minute bedtime story and count to ten, they're old enough to try Amazing Tales.

*"I played Amazing Tales across Australia and New Zealand over the past 3+ weeks with my 10 year old daughter, Poesy, as we traveled the region on my book-tour; it was a huge smash hit"* - Cory Doctorow

## Product details

Amazing tales is a 104 page 8" by 10" hardback book, illustrated throughout and including 29 pages of full colour artwork.

MSRP: US\$24.95  
ISBN: 9789493010017  
Vendor number: AMZ002

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